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Title: 6/30/24 Minutes

Author: Rizan

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9pm: King Blackthorn arrives, and notes Governor Rain's condition- she has been transformed into a wolf spider, and is unable to speak. A book Lady Rain presented explains the situation, that the wolf spider transformation enabled her to endure the scorpion poison she had been afflicted with. His Majesty mentions that Sofina the Royal Investigator is looking for a cure as we speak, working with an old alchemist friend of hers to try to find a cure. His Majesty hopes that the alchemist is better with potions than Sofina is with investigating ancient tombs. His Majesty is pleased that the book also contains the report for Trinsic, and that Governor Rain is still able to execute her duties as Governor. His Majesty congratulates returning Governors, as well as congratulating the new ones.

9:06: Heckles the Jester arrives.

9:08: Lord Cogniac speaks for Serpent's Hold, commencing with the monthly arrow report. The first item of note is that scouts have reported that Governor Rain has been turned into a spider. Having been noted, he skips that part of his report. A "Grandpa

Charlie" from Ilshenar reports that there is some magical runoff from an abandoned pig farm to the west of his location. He wishes to petition the King for respite from this scourge. Also in Ilshenar, the teleportation device for reaching the wyrm Sudiva has been encased in stalagmites. The Dragon is in good health. There is evidence of a third pirate party on Sudiva's beach. The Hold hopes that the King can assist in a cleanup to return Sudiva's habitat back to normal. His Majesty declares it to be a good project for Sofina. Reports from Covetous indicate fewer pirates appearing as time goes on. Stable prices for crossbow bolts have been maintained at 40 gp across all known purveyors. Arrow prices continue to fall due to the efforts of the Hold and their Strategic Arrow Reserve of Sosaria (S.A.R.S.). Thanks to the Reduced Pirate Numbers (R.P.N.), the "Lower the Ceiling" policy seems to have been effective. After the initial pirate appearance, prices on arrows burst up to 157gp per arrow, though prices were lowered back down to 120gp. Prices have been reduced to 110, then 100, 90, and down to 80 gp. There seem to be several Hot Spots of Arrow Price Activity (HSAPAs), including Luna, the Sea Market, and New Haven. The Great Reset plan will be initiated once the Pirate Catastrophe has subsided. At that time, prices will be lowered to 70, then 60

gp. The S.A.R.S. remains well stocked, despite the price lowering efforts. Cogniac concludes his report on The Arrow Situation.

9:23: Craig the Mongbat speaks for Jhelom, and declares his admiration for Heckles, praising his taste in shoes. Pirates, he says, are still going crazy, but relief seems to be on the horizon.

Craig has employed some of his mongbat kin as lookouts. They all seem to have gone missing, speculation is they may be drunk on a roof somewhere. Craig concludes his report.

9:27: Governor Merlin speaks for New Magincia. The state of New Magincia is strong, despite the pirate troubles. Some buccaneers from New Magincia are being mistaken for the invading pirates. With the help of Trinsic artisans, the Governor's Mansion in New Magincia has been completed, and Governor Merlin offers generous thanks to Governor Rain for her help. Governor Merlin also cordially invites one and all over for punch and pie after July's meeting. Governor Merlin concludes his report.

9:33: Governor Happy Daze reports in for Minoc. Governor Happy thanks Governor Halister Marner of Moonglow for his generous donation to the Minoc treasury. The funds have helped increase the quality of life for the miners, as well as increasing safety measures. Supply chains are running more smoothly and returning to normal.

Governor Happy does relate some concerning news: increasing numbers of elementals have been appearing. The miners have recently unearthed a hollow area within the mountain, and have awoken "something". There are low rumbles and the stench of sulfur. Heckles speculates something inappropriate. Mining efforts have been halted in that area to prevent volcanic activity, or awakening what might be slumbering under the mountain. The city of Minoc requests aid from the King to investigate the increasing seismic activity, or to aid in determining the source of the elementals attacking Minoc's miners. His Majesty promises to investigate, and seek a solution. Governor Happy offers to send miners to help break up the stalagmites which troubled Cogniac. Governor Happy concludes his report.

9:41: Governor Sandy Britches speaks for Britain. He states he is not sure how he ended up in the Britain Governor's chair, but he thinks the chairs are very nice. Much better than the stools in the mines or even in nice taverns. Some fellow miners and Governor Sandy recently returned from spending the past 2 months in a new vein in Mount Kendall. They drank to celebrate, and in a drunken wager, Sandy signed his name on the town stone as a candidate for Governor. He raises two points he would like to discuss: first, he issues a formal

request to have Sofina  
the Royal Investigator  
relieved of her post.  
Governor Sandy accuses  
her of corruption, of  
taking bribes, and  
consorting with known  
criminals and brigands.  
Governor Sandy accuses  
Sofina of being seen with  
Ziggy. His Majesty asks  
Governor Sandy for proof  
of these accusations of  
treasonous acts, and  
Governor Sandy claims to  
have no such proof with  
him. His Majesty declares  
that before anyone is  
removed from their post,  
he must have hard  
evidence. If Governor  
Sandy brings that, a trial  
can be held for Sofina  
the Royal Investigator.  
The second point Governor  
Sandy raises is to  
declare that he is not  
cut out for the job of  
Governor, and that as a  
miner he knows when he  
is in over his head. His  
pun is appreciated.  
Governor Sandy  
recommends his friend  
Toni McStravick replace  
him, as she is at this  
point practically helping to  
run Britain with the aid  
she provides, and  
Governor Sandy mentions  
that some present may  
know of Toni from her  
past accomplishments in  
the ranks of Sanctus,  
and he continues to  
praise her positive  
qualities as a leader.  
Governor Sandy concludes  
his "report". His Majesty  
states his appreciation  
for Governor Sandy's  
honesty, boldness, and his  
report. He promises to  
handle the issue of the  
transfer of Governorship  
after the meeting.  
Heckles continues to make  
jests in the background,

His Majesty promises to deal with him later.

9:50: Governor Rain of Trinsic is unable to speak, but her book contains her report. (Contents included at the end of this document for reference)

9:50: Governor Halister Marner speaks for Moonglow. As his first item, he issues his thanks to his friends present at the Governor's council table for assisting him, and he credits his election win to them. That said, he mentions that he has inherited quite a problem in Verity Isle, the most prominent being the remnants of the Council of Mages. Governor Halister accuses the Council of Mages of acting as a crime syndicate, extorting citizens of Moonglow and murdering those that cross them. The Knights of the Crux Ansata had much trouble removing them from the city itself, and engaged in several fierce battles with

\*blotch of ink\*

At this time, an odd old man in the crowd attacks Governor Halister, shouting "And I deliver a gift from the council. We can strike you anywhere. At any time. I deliver to you the gift of fear."

Governor Halister quickly dispatches the assassin.

The time is 9:55, and Heckles removes the corpse. Governor Halister continues, stating that while the city is cleared of major cells, Verity Isle is teeming with CoM activity. Over 70 citizens have been kidnapped, their whereabouts unknown. The

Knights of the Crux  
Ansata suffer daily  
attacks. Governor Halister  
has granted the Knights  
full authority to enact  
justice as needed, but  
they are a force of war,  
not governance, he states.  
His Majesty asks if  
troops should be  
dispatched to Moonglow to  
assist. Governor Halister  
replies that Moonglow will  
manage, but if aid is  
required, he will ask it of  
the King. He proposes to  
establish a militia to  
defend the city, and a  
town council to administer  
it. His Majesty promises  
assistance should it be  
needed. Governor Halister  
concludes his report.

9:59: Governor Tatiana  
Thorn speaks for Skara  
Brae. His Majesty asks  
how that city fares, and  
welcomes the Governor  
back for another term.  
She states that coffers  
stay full and trades  
climb, and she declares  
that her heart and  
thoughts go out to those  
with troubles. Skara  
Brae as a city is blessed,  
she says, unless the city  
is hit by another meteor.  
Heckles declares these to  
be famous last words. His  
Majesty ignores Heckles'  
negativity, and says he is  
delighted to hear all is  
well in Skara Brae.

Governor Tatiana  
concludes her report.

10:02: Governor  
Shadowyke speaks for  
Vesper, as His Majesty  
asks how that city fares.  
Governor Shadowyke  
begins by congratulating  
all new and returning  
Governors. She continues,  
mentioning pirate raids  
are dying down, docks are  
beginning to return to  
normal. Ziggy hasn't been

heard from in a while,  
but what Governor Sandy  
said concerns Governor  
Shadowyke. With respect  
to what Governor Halister  
mentioned, Governor  
Shadowyke believes she  
can offer aid: the Night  
Watch of Vesper is a  
world class tracker, and  
may be able to help  
track down the missing  
persons. At this point  
Squints the Ranger  
appears, and declares his  
readiness to assist.  
Governor Shadowyke  
concludes her  
report.

10:06: Governor  
Rizan speaks for  
Yew. As the council  
session has run late, he  
proposes to give the  
short version of his  
State of Yew report, and  
tells His Majesty that  
the details will be  
included with the  
minutes for His Majesty  
to peruse at his leisure.  
Governor Rizan thanks His  
Majesty and the people  
of Yew for the honor  
and privilege of being  
allowed to serve on the  
council as Yew's  
representative to the  
Crown. Although no  
documentation or names  
of connections were left  
by the previous Governor  
of Yew, Governor Rizan  
has tried to establish  
connections with the Yew  
Militia and the Druids  
who base themselves in  
and around Yew. He has  
been unsuccessful so far,  
though believes doing so  
is of paramount  
importance given the  
threats that Yew faces.  
Bandits and brigands have  
a fortress between Yew  
and Skara Brae that they  
strike from, orcs have a  
fort within raiding



distance of Yew, and  
undead trouble the city  
from both the crypts  
and unquiet cemetery.  
Liches roam the ruins  
which also, like the  
brigand fort, are near  
the road between Yew  
and Skara Brae. The fact  
that some orcs have been  
alchemically enhanced with  
Yuukburree brews makes  
them an even more  
potent threat. In addition,  
Azazel of the Fallen,  
Daemon of Odium, is still  
at large, though he and  
his cultists have been  
quiet recently. The  
dispersed nature of Yew's  
houses and buildings makes  
the city more difficult to  
defend from raids and  
attacks by the  
aforementioned parties,  
and Governor Rizan once  
again states his desire to  
connect with the Yew  
Militia and the Druids to  
help protect that city, as  
well as Britannia at large  
from mundane and magical  
threats. Since the Council  
of Mages are unwilling or  
unable to serve as  
magical defenders and  
advisors, Governor Rizan  
believes the druids could  
be strong allies on the  
mystical front. The Elves  
of the Heartwood have  
not been forthcoming with  
aid, and seem content to  
remain isolated behind  
their portal in the heart  
of Yew. Speaking on a  
more positive note,  
Governor Rizan thanks  
Governor Tatiana Thorn  
for her idea of using the  
Town Cryer to announce  
her tavern nights, and  
Governor Rizan says he  
will make use of that  
system to announce his  
weekly office hours (at  
time of writing, Tuesdays  
at 9pm EST) as well as

which trade agreement  
Yew is currently  
participating in, for the  
convenience of prospective  
citizens. He also mentions  
a plan to announce a  
"Yew Needs You!"  
initiative through the  
Cryer, encouraging  
adventurers to help aid in  
the city's defense,  
crafters to volunteer to  
outfit the Militia, and  
others who desire to  
contribute to do so as  
their skills allow.

Governor Rizan mentions  
that trade by land, in  
spite of the threats post  
by brigands, remains solid;  
however, trade by sea  
has been reduced to  
almost a standstill.

Whether this is from the  
ongoing pirate threat, or  
from attacks by Ziggy,  
Governor Rizan can only  
speculate. Governor Rizan  
thanks His Majesty and  
fellow Governors for  
their time and concludes  
his report. (N.B.-

Governor Rizan's portion  
of the minutes written  
after the fact rather  
than during the meeting.)

10:16: His Majesty  
opens the floor to the  
public, if any wish to  
speak. As no one does,  
His Majesty closes the  
first council meeting of  
the new session.

Present at Council:

Britain: Sandy Britches

Jhelom: Craig

Minoc: Happy Daze

Moonglow: Halister Marner

New Magincia: Merlin

Skara Brae: Tatiana Thorn

Trinsic: Rain

Vesper: Shadowyke

Yew: Rizan

Serpent's Hold: Cogniac

Absent at Council:

None

Addendum: Included here

are the contents of the  
book that Governor Rain  
provided to His Majesty  
as well as her fellow  
Governors. The book was  
titled Scorpions! by  
Governor Lady Rain, and  
is presented as written.

"M'Lord....

I am a spider! They have  
turned me into a spider!

I woke up, not  
remembering anything, and  
I was a wolf spider.

These mysterious  
healers told me that  
turning me into a wolf  
spider was the only way  
to keep me alive while  
they search for the anti  
venom for the scorpion  
queens poison.

Apparently wolf spiders  
are 100% resistant to  
poison. So here we are,  
I am a spider \*shivers\*.

A creepy nasty spider!

M'Lord, how can I host  
drunken nekid karaoke as  
a spider??

How can I walk my  
beautiful city  
each day as a gross 8  
legged creature? I can't  
even speak!!

Yet somehow, our coffers  
are full and this amazing  
city is thriving. That is  
what keeps me going  
through this horrid ordeal.  
The hard working guards  
and our noble Paladins.  
Bwtween them and our  
amazing citizens, they  
keep our city going!

I was told that Sofia,  
the Royal Investigator,  
has been leading a charge

in search for an anti  
venom that will cure the  
scorpion queens poison  
that has infested my  
blood. I do hope she can  
pull through soon!  
If she isn't able to pull  
off her mission, I may be  
stuck like this forever!

\*shivers again\*

M'Lord, these scorpions  
HAVE GOT TO GO!"